

**NATIONAL VOCATIONAL QUALIFICATION  
FASHION AND LEATHER WORK SECTOR**

**LEVEL 1: GARMENT MAKING**

**Mandatory Units**

<b>S/No /Unit No</b>	<b>Reference Number</b>	<b>NOS Title</b>	<b>Credit Value</b>	<b>Guided Learning Hours</b>	<b>Remark</b>
1	FLW/GMK/001/L1	Basics of Garment Making Industry	3	30	NVQ LEVEL 1
2	FLW/GMK/002/L1	Health hazards and Safety measures in the garment making Industry	2	20	NVQ LEVEL 1
3	FLW/GMK/003/L1	Communication in the work environment	2	20	NVQ LEVEL 1
4	FLW/GMK/004/L1	Garment Illustration in Garment Making Industry	4	40	NVQ LEVEL 1
5	FLW/GMK/005/L1	Cutting of Fabric	6	60	NVQ LEVEL 1
6	FLW/GMK/006/L1	Stitching of fabric	6	60	NVQ LEVEL 1
7	FLW/GMK/007/L1	Basic embellishment	6	60	NVQ LEVEL 1

8	FLW/GMK/008/L1	Basic garment quality control	2	20	NVQ LEVEL 1
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**NOTE:** This is a 31 credit qualification. To achieve this qualification; Learners are required to achieve 31 Credit from the mandatory units. Each Credit is equivalent to approx. 10 Guided Learning Hours (GLH). The Total Learning Hours will therefore consist of the GLH *plus* the independent learning hours of the candidate, which is generally 50% – 150% of the GLH. ***The actual Total Learning Hours for each Credit will then be a minimum of 15 hours.***

**Qualification Purpose:** This qualification is aimed at the ability of the learner acquiring sufficient knowledge and skills in the work environment to produce basic garments, carry out basic repairs and alterations, embellish the garments and support experienced workers in the industry.

<b>Unit title</b>	Provides a clear explanation of the content of the unit.
<b>Unit number</b>	The unique number assigned to the unit
<b>Unit reference</b>	The unique reference number given to each unit at qualification approval by NBTE
<b>Unit level</b>	Denotes the level of the unit within the National Vocational Qualification framework NVQF.
<b>Unit credit value</b>	The value that has been given to the unit based on the expected learning time for an average learner. 1 credit = 10 learning hours
<b>Unit aim</b>	Provides a brief outline of the

	unit content.
<b>Learning outcome</b>	A statement of what a learner will know, understand or be able to do, as a result of a process of learning.
<b>Assessment criteria</b>	A description of the requirements a learner must achieve to demonstrate that a learning outcome has been met.
<b>Unit assessment guidance</b>	Any additional guidance provided to support the assessment of the unit.
<b>Unit guided learning hours</b>	The average number of hours of supervised or directed study time or assessment required to achieve a qualification or unit of a qualification.

National Vocational Qualification  
FASHION AND LEATHERWORK SECTOR  
LEVEL 1: GARMENT MAKING

**Unit 1: Basics of Garment Making Industry**

**Unit Reference Number: FLW/GMK/001/L**

**QCF Level: 1**

**Credit Value: 3**

**Guided Learning Hours: 30**

**Unit Purpose:** This unit is about introducing the Fundamentals of a Garment Making Industry.

**Unit assessment requirements/evidence requirements:**

Assessment must be carried out in real workplace environment in which Garments are being produced. ***Simulation is not allowed*** in this unit and level.

***Assessment methods to be used include:***

1. Direct Observation/oral questions (DO)
2. Question and Answer (QA)
3. Witness Testimony (WT)
4. Personal statement (PS) or Reflective Practice (RP)
5. Work Product (WP)
6. Recognition of Prior Learning (RPL)

7. Other methods (Ot), assignments, case study, essay, project, etc.

## UNIT 01

LEARNING OUTCOME (LO)  The learner will:		PERFORMANCE CRITERIA  The learner can:	Evidence Type				Evidence Ref. Page No.			
LO 1:  OUTLINE THE HISTORY OF CLOTHING	1.1	State the reasons/ functions of wearing clothes								
	1.2	Identify different garment types								
LO 2:  TAKE AND RECORD CUSTOMER MEASUREMENT	2.1	Identify units of measurement used in garment making								
	2.2	Identifying the basic tools/materials for taking measurements								
	2.3	Identifying different body type								
	2.4	Take body measurements								
	2.5	Record body measurements								
LO 3:  CHOOSE AND STORE GARMENT MAKING MATERIALS	3.1	Identify the various material used in Garment Making								
	3.2	Identify vendors and suppliers of materials for garment making								
	3.3	Communicate effectively with vendors and suppliers in procuring materials								
	3.4	Inspect materials for flaws and								

LEARNING OUTCOME (LO)  The learner will:		PERFORMANCE CRITERIA	Evidenc e Type				Evidenc e Ref. Page No.			
		The learner can:								
		imperfections during the purchasing process								
	3.5	Measure the correct yardage of material accordingly with the estimated quantities.								
	3.6	Prepare materials for the cutting process								
	3.7	Store materials when not in use								
<b>LO 4:</b> KNOW THE PRODUCTION PROCESS	4.1	List the various stages of production in Garment making								
	4.2	Identify the necessary materials and tools for particular tasks								

<b>Learners Signature:</b>	<b>Date:</b>
<b>Assessors Signature:</b>	<b>Date:</b>
<b>IQA Signature (if sampled)</b>	<b>Date:</b>
<b>EQA Signature (if sampled)</b>	<b>Date:</b>

Additional information about the unit	
Unit aim(s)	The aim of This unit is about introducing the Fundamentals of a Garment Making Industry.
Unit expiry date	Dec. 2022
Details of the relationship between the unit and relevant national occupational standards (if	Fashion and Leather Works NOS Garment Making.
Details of the relationship between the unit and other standards or curricula (if	
Assessment requirements specified by a sector or regulatory body (if appropriate)	
Endorsement of the unit by a sector or other appropriate body (if	
Location of the unit within the subject/sector classification system	Fashion and Leather Works
Name of the organisation submitting the unit	
Guided Learning Hours	30

**RESOURCES:** magazines, Photographs, textbooks, fabrics etc.



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**Unit 2: HEALTH, SAFETY AND THE ENVIRONMENT”**

**Unit Reference Number:** FLW/GMK/002/L1

**QCF Level:** 1

**Credit Value:** 2

**Guided Learning Hours:** 20

**Unit Purpose:** This unit is about health and safety as practiced in the garment Industry.

**Unit assessment requirements/evidence requirements:**

Assessment must be carried out in real workplace environment. in which learning and human development is carried out. ***Simulation is allowed*** (where/when necessary) in this unit and level.

***Assessment methods to be used include:***

1. Direct Observation/oral questions (DO)
2. Question and Answer (QA)
3. Witness Testimony (WT)
4. Personal statement (PS) or Reflective Practice (RP)
5. Work Product (WP)
6. Recognition of Prior Learning (RPL)
7. Other methods (Ot), assignments, case study, essay, project, etc.

## Unit 2

LEARNING OUTCOME (LO)  The learner will:		PERFORMANCE CRITERIA  The learner can:	Evidence Type				Evidence Ref. Page No.			
LO 1:  APPLY KNOWLEDGE OF OPERATIONAL HEALTH HAZARDS AND FIRST AID	2.1	Identify the different Layout the workroom								
	1.2	Identify operational hazards (fire, oil spill, slippery floor, naked electric wires).								
	1.3	List the first aid procedures for injuries.								
	1.4	Observe safety precautions in the workplace								
LO 2:  OBSERVE PERSONSL HYGIENE IN THE GARMENT WORKROOM	2.1	List personal hygiene Items								
	2.2	Utilize personal hygiene items								
	2.3	Observe personal hygiene								
LO 3:  TREAT FABRIC WASTE IN THE GARMENT	3.1	Identify the sources of waste in the garment workroom								
	3.2	Assist in sorting waste								
	3.3	Dispose the unwanted waste								

LEARNING OUTCOME (LO)  The learner will:		PERFORMANCE CRITERIA  The learner can:	Evidence Type				Evidence Ref. Page No.			
INDUSTRY										
<b>LO 4:</b> DETERMINE SUITABLE GARMENT MAKING ENVIRONMENT	4.1	Identify the internal elements for a suitable garment production environment								
	4.2	Determine external factors for Locating a suitable garment making environment.								
	4.3	List the required sections in a garment industry								

<b>Learners Signature:</b>	<b>Date:</b>
<b>Assessors Signature:</b>	<b>Date:</b>
<b>IQA Signature (if sampled)</b>	<b>Date:</b>
<b>EQA Signature (if sampled)</b>	<b>Date:</b>

Additional information about the unit	
Unit aim(s)	The aim of This unit is about health and safety as practiced in the garment
Unit expiry date	Dec. 2022
Details of the relationship between the unit and relevant national occupational standards (if	Fashion and Leather Works NOS Garment Making.
Details of the relationship between the unit and other standards or curricula (if	
Assessment requirements specified by a sector or regulatory body (if appropriate)	
Endorsement of the unit by a sector or other appropriate body (if	
Location of the unit within the subject/sector classification system	Fashion and Leather Works
Name of the organisation submitting the unit	
Guided Learning Hours	20

**RESOURCES:** Safety Charts, first aid boxes, first aid materials, etc.

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**Unit 3: GARMENT ILLUSTRATION”**

**Unit Reference Number:** FLW/GMK/003/L1

**NVQ Level:** 1

**Credit Value:** 4

**Guided Learning Hours:** 40

**Unit Purpose:** This unit is about knowledge and competency in sketching basic garment designs.

**Unit assessment requirements/evidence requirements:**

Assessment must be carried out in real workplace environment in which learning and human development is carried out. ***Simulation is not allowed*** in this unit and level.

***Assessment methods to be used include:***

1. Direct Observation/oral questions (DO)
2. Question and Answer (QA)
3. Witness Testimony (WT)
4. Personal statement (PS) or Reflective Practice (RP)
5. Work Product (WP)
6. Recognition of Prior Learning (RPL)
7. Other methods (Ot), assignments, case study, essay, project, etc.

### Unit 3

LEARNING OUTCOME (LO)  The learner will:		PERFORMANCE CRITERIA  The learner can:	Evidence Type				Evidence Ref. Page No.			
LO 1: USE SOURCES OF CREATIVE IDEAS	2.1	State sources of inspiration to create garment designs								
	1.2	Identify tools and materials used in sketching								
	1.3	Sketch basic garments								
LO 2: DIFFERENTIATE HUMAN BODY ANATOMY	2.1	Identify body parts								
	2.2	Distinguish female, male and children anatomy								
	2.3	Trace figure templates into a sketch pad								
	2.4	Transfer sketched basic design on the figure template								
LO 3: CREATE BASIC FABRIC MOTIFS	3.1	Identify grains of plain fabric.								
	3.2	State elements of design								
	3.3	Produce fabric motif								
	3.4	State principles of design								
LO 4: MAINTAIN TOOLS FOR	4.1	List tools for illustrations								
	4.2	Use tools for basic illustration								

LEARNING OUTCOME (LO)  The learner will:		PERFORMANCE CRITERIA  The learner can:	Evidence Type	Evidence Ref. Page No.
ILLUSTRATION	4.3	Care for tools used in illustration		

<b>Learners Signature:</b>	<b>Date:</b>
<b>Assessors Signature:</b>	<b>Date:</b>
<b>IQA Signature (if sampled)</b>	<b>Date:</b>
<b>EQA Signature (if sampled)</b>	<b>Date:</b>

Additional information about the unit	
Unit aim(s)	The aim of This unit is about knowledge and competency in sketching basic garment designs.
Unit expiry date	Dec. 2022
Details of the relationship between the unit and relevant national occupational standards (if	Fashion and Leather Works NOS Garment Making.
Details of the relationship between the unit and other standards or curricula (if	
Assessment requirements specified by a sector or regulatory body (if appropriate)	
Endorsement of the unit by a sector or other appropriate body (if	

Location of the unit within the subject/sector classification system	Fashion and Leather Works
Name of the organisation submitting the unit	
Guided Learning Hours	40

**Learning Resources:** Cardboard, Colour pencils, pencils, eraser, sharpener, sketch pad, tracing paper, figure templates, etc.



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LEVEL 1: GARMENT MAKING

**Unit 4: CUTTING OF FABRIC**

**Unit Reference Number: FLW/GMK/004/L1**

**NVQ Level: 1**

**Credit Value: 6**

**Guided Learning Hours: 60**

**Unit Purpose:** This Unit is about the ability to assist in cutting out different garment components from fabric for garment designs.

**Unit assessment requirements/evidence requirements:**

Assessment must be carried out in real workplace environment.

***Assessment methods to be used include:***

1. Direct Observation/oral questions (DO)
2. Question and Answer (QA)
3. Witness Testimony (WT)
4. Personal statement (PS) or Reflective Practice (RP)
5. Work Product (WP)
6. Recognition of Prior Learning (RPL)
7. Other methods (Ot), assignments, case study, essay, project, etc.

## Unit 4

LEARNING OUTCOME (LO)  The learner will:		PERFORMANCE CRITERIA	Evidenc e Type				Evidenc e Ref. Page No.			
		The learner can:								
<b>LO :1</b> USE CUTTING TOOLS AND EQUIPMENT IN GARMENT MAKING	2.1	identify cutting tool in garment making								
	1.2	List the activities in the cutting room								
	1.3	Set up tools, equipment and materials for cutting								
	1.4	Assist in performing the activities in the cutting room								
	1.5	Clean and store cutting tools after usage								
<b>LO 2:</b> ASSIST TO CUT	2.1	List the cutting instructions								
	2.2	Assist to Prepare the cutting layout according to the fabric design								
	2.3	Assist in Transferring cutting markings								
	2.4	Assist to Cut the various garment components with precision								
	2.5	Assist in Sorting, bundling and label the cut garment components								

<b>Learners Signature:</b>	<b>Date:</b>
<b>Assessors Signature:</b>	<b>Date:</b>
<b>IQA Signature (if sampled)</b>	<b>Date:</b>

<b>EQA Signature (if sampled)</b>	<b>Date:</b>
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<b>Additional information about the unit</b>	
Unit aim(s)	The aim of This Unit is about the ability to assist in cutting out different garment components from fabric for garment designs.
Unit expiry date	Dec. 2022
Details of the relationship between the unit and relevant national occupational standards (if applicable)	Fashion and Leather Works NOS Garment Making.
Details of the relationship between the unit and other standards or curricula (if applicable)	
Assessment requirements specified by a sector or regulatory body (if appropriate)	
Endorsement of the unit by a sector or other appropriate body (if applicable)	
Location of the unit within the subject/sector classification system	Fashion and Leather Works
Name of the organisation submitting the unit	
Guided Learning Hours	60

**RESOURCES:** scissors, rotary knife cutter, straight knife cutter, fabric, tailor's chalk, brown paper, interfacing (gum stay), etc.

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LEVEL 1: GARMENT MAKING

**Unit 5: STITCHING**

**Unit Reference Number: FLW/GMK/005/L1**

**NVQ Level: 1**

**Credit Value: 6**

**Guided Learning Hours: 60**

**Unit Purpose:** This unit is about the assembling of the cut garment components using the sewing machines

**Unit assessment requirements/evidence requirements:**

Assessment must be carried out in real workplace environment.

***Simulation is allowed*** in this unit and level.

***Assessment methods to be used include:***

1. Direct Observation/oral questions (DO)
2. Question and Answer (QA)
3. Witness Testimony (WT)
4. Personal statement (PS) or Reflective Practice (RP)
5. Work Product (WP)
6. Recognition of Prior Learning (RPL)
7. Other methods (Ot), assignments.



## Unit 5

LEARNING OUTCOME (LO)  The learner will:		PERFORMANCE CRITERIA  The learner can:	Evidence Type				Evidence Ref. Page No.			
LO :1 DESCRIBE THE PROCEDURE FOR USING SEWING MACHINE	1.1	Classify types of machines								
	1.2	Identify the machine parts.								
	1.3	Explain functions of machine parts								
	1.4	Take correct position for stitching								
	1.5	Practice Using the sewing machine without threading								
LO 2: OPERATE SEWING MACHINE	2.1	Thread the upper and lower parts of the machine								
	2.2	Guide material for correct stitch grading								
	2.3	State usage of support material								
	2.4	Set and use correct stitch count								
	2.1	Stitch Using the sewing machine								
LO 3: SEW	3.1	Identify types of seam								
	3.2	Explain the functions of								

LEARNING OUTCOME (LO)  The learner will:		PERFORMANCE CRITERIA  The learner can:	Evidence Type					Evidence Ref. Page No.				
DIFFERENT TYPES OF SEAMS		different seams										
	3.3	Produce different types of seam										
	3.4	Utilise different types of seams in assembling basic garments										

<b>Learners Signature:</b>	<b>Date:</b>
<b>Assessors Signature:</b>	<b>Date:</b>
<b>IQA Signature (if sampled)</b>	<b>Date:</b>
<b>EQA Signature (if sampled)</b>	<b>Date:</b>

Additional information about the unit	
Unit aim(s)	The aim of This unit is about the assembling of the cut garment components using the sewing machines.
Unit expiry date	Dec. 2022
Details of the relationship between the unit and relevant national occupational standards (if	Fashion and Leather Works NOS Garment Making.

Details of the relationship between the unit and other standards or curricula (if	
Assessment requirements specified by a sector or regulatory body (if appropriate)	
Endorsement of the unit by a sector or other appropriate body (if	
Location of the unit within the subject/sector classification system	Fashion and Leather Works
Name of the organisation submitting the unit	
Guided Learning Hours	60

**RESOURCES:** Sewing threads, scissors, fabric, sewing machines, patterns, sewing accessories etc.



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LEVEL 1: GARMENT MAKING

**Unit 6: GARMNET EMBELISHMENT**

**Unit Reference Number: FLW/GMK/006/L1**

**NVQ Level: 1**

**Credit Value: 6**

**Guided Learning Hours: 60**

**Unit Purpose:** This unit is about adding embellishment on garments

**Unit assessment requirements/evidence requirements:**

Assessment must be carried out in real workplace environment.

***Assessment methods to be used include:***

1. Direct Observation/oral questions (DO)
2. Question and Answer (QA)
3. Witness Testimony (WT)
4. Personal statement (PS) or Reflective Practice (RP)
5. Work Product (WP)
6. Recognition of Prior Learning (RPL)
7. Other methods (Ot), assignments, case study, essay, project, etc.

## Unit 6

LEARNING OUTCOME (LO)  The learner will:		PERFORMANCE CRITERIA  The learner can:	Evidence Type				Evidence Ref. Page No.			
LO :1 DEMONSTRATE THE KNOWLEDGE OF BASIC GARMENT EMBELISHMENT	2.1	List the different types of operation specialization.								
	1.2	State reasons for garment embellishment								
	1.3	State the care of embellishment on garments								
	1.4									
LO 2: DIFFERENTIATE TYPES OF BASIC EMBELLISHMENTS	2.1	Describe types of garment embellishments								
	2.2	State the features of different types of embellishments material								
	2.3									
LO 3: APPLY BASIC EMBELLISHMENTS ON GARMENTS	3.1	State the methods of applying embellishment on garments								

LEARNING OUTCOME (LO) The learner will:		PERFORMANCE CRITERIA	Evidence Type				Evidence Ref. Page No.				
		The learner can:									
	3.2	Carryout embellishments on garment									
	3.3	Finish embellishments on the garments									

<b>Learners Signature:</b>	<b>Date:</b>
<b>Assessors Signature:</b>	<b>Date:</b>
<b>IQA Signature (if sampled)</b>	<b>Date:</b>
<b>EQA Signature (if sampled)</b>	<b>Date:</b>

Additional information about the unit	
Unit aim(s)	The aim of this unit is about adding embellishment on garments.
Unit expiry date	Dec. 2022
Details of the relationship between the unit and relevant national occupational standards (if	Fashion and Leather Works NOS Garment Making.
Details of the relationship between the unit and other standards or curricula (if	

Assessment requirements specified by a sector or regulatory body (if appropriate)	
Endorsement of the unit by a sector or other appropriate body (if	
Location of the unit within the subject/sector classification system	Fashion and Leather Works
Name of the organisation submitting the unit	
Guided Learning Hours	60

**RESOURCES:** needles, pressing, flat press, beads, stones trimmings etc.

National Vocational Qualification  
FASHION AND LEATHERWORK SECTOR  
LEVEL 1: GARMENT MAKING

**Unit 7: GARMENT QUALITY CONTROL**

**Unit Reference Number: FLW/GMK/007/L1**

**NVQ Level: 1**

**Credit Value: 2**

**Guided Learning Hours: 20**

**Unit Purpose:** This Unit is about ensuring that all garment specifications are met.

**Unit assessment requirements/evidence requirements:**

Assessment must be carried out in real workplace environment.

***Simulation is not allowed*** in this unit and level.

***Assessment methods to be used include:***

1. Direct Observation/oral questions (DO)
2. Question and Answer (QA)
3. Witness Testimony (WT)
4. Personal statement (PS) or Reflective Practice (RP)
5. Work Product (WP)
6. Recognition of Prior Learning (RPL)
7. Other methods (Ot), assignments, case study, essay, project, etc.

## Unit 7

LEARNING OUTCOME (LO)  The learner will:		PERFORMANCE CRITERIA  The learner can:	Evidence Type				Evidence Ref. Page No.			
<b>LO 1:</b> ASSIST TO CATEGORIZE DEFECTS IN GARMENT PRODUCED	2.1	Identify defects on garment								
	2.2	Assist in categorising garment defects								
	2.3	Perform simple alterations on garments								
	1.4									
<b>LO 2:</b> ASSIST TO IDENTIFY FAULTS ON A GARMENTS	2.1	Classify garment faults								
	2.2	Carry out basic Repairs of faults on garments								
	2.3	Implement basic total garment quality control								
<b>LO 3:</b> FINISH THE GARMENTS	3.1	Check interior of garment								
	3.2	Trim loose thread ends								
	3.3	Neaten raw edges								
	3.4	Iron the garment								
	3.5	Package and label the garments								

<b>LEARNING OUTCOME (LO)</b>		<b>PERFORMANCE CRITERIA</b>	<b>Evidence Type</b>	<b>Evidence Ref. Page No.</b>
<b>The learner will:</b>		<b>The learner can:</b>		

<b>Learners Signature:</b>	<b>Date:</b>
<b>Assessors Signature:</b>	<b>Date:</b>
<b>IQA Signature (if sampled)</b>	<b>Date:</b>
<b>EQA Signature (if sampled)</b>	<b>Date:</b>

<b>Additional information about the unit</b>	
Unit aim(s)	The aim of This Unit is about ensuring that all garment specifications are met.
Unit expiry date	Dec. 2022
Details of the relationship between the unit and relevant national occupational standards (if applicable)	Fashion and Leather Works NOS Garment Making.
Details of the relationship between the unit and other standards or curricula (if applicable)	
Assessment requirements specified by a sector or regulatory body (if appropriate)	
Endorsement of the unit by a sector or other appropriate body (if applicable)	
Location of the unit within the subject/sector classification system	Fashion and Leather Works

Name of the organisation submitting the unit	
Guided Learning Hours	20

**RESOURCES:** finished garments, scissors, trimming accessories, etc.